



# Recreational Meetings

Recreational meetings are experiential-experimental online events designed to utilize virtual engagement platforms as a tool for embodied experience and creative agency

Each meeting is developed by Stephen Kwok in collaboration with a creative practitioner.

Clients include Away Travel, Canadian Centre for Architecture, The Center for the Humanities (CUNY) and Pratt Institute.

# About Stephen Kwok

**BA Business Administration,**  
University of Southern California,  
Marshall School of Business  
[Experiential Learning Center](#)

**MFA Studio Art,**  
The School of the Art Institute of Chicago,  
Performance and Technology Studies



## Performances and exhibitions:

- Seoul Museum of Art
- Haus der Kulturen der Welt
- The Center for Performance Research, Brooklyn
- Surplus Space Wuhan
- Chicago Cultural Center
- Contemporary Arts Center, New Orleans

## Teaching and Curriculum:

- Brooklyn College
- Harvard University
- Dia Art Foundation
- The Center for Urban Pedagogy
- Swiss Institute
- Asian Americans for Equality

# About Recreational Meetings

Each Recreational Meeting:

- (Mis)uses commonplace remote technologies like Zoom, Google Meet, and FaceTime for creative exploration
- Provides an artist with the opportunity to practice in digital space and reach remote audiences
- Draws from its collaborator's artistic practice to produce an interactive online experience
- Creates new creative and social environments for participants

Clients include [Away Travel](#), [The Center for Canadian Architecture](#), [The Center for Humanities \(CUNY\)](#), [Dia Art Foundation](#), [Pratt Institute](#), [Transart Institute](#), and more.

Recreational Meetings was a participant of [NEW INC Y8](#).



## New Shared Experiences

“An opportunity engage in an event that could not happen in person and is only possible remotely.”

## Fight Remote Fatigue

“A form of engagement with the screen as a means to get you off the screen.”

## New Forms of Communication

“At times, the Language meeting was reminiscent of early 90’s anonymous chatrooms and almost like a strange, humanized AI.”

# Benefits

\*quotes provided by previous participants

## Collective Understanding

“In moments of choreographed synchronicity, the meeting exposed the ways in which we are asynchronous– in which we were joining from radically different contexts.”

## Exposure to creative practices

“The artists that led my Recreational Meeting made me realize there is actually creative potential in things I’ve become desensitized to.”

## Discourse

“The Moving Image meeting pointed to the vulnerability of filming in public and the act of witnessing.”

# Program Offerings

## Meeting Specs

~75 minute duration  
~12 to 30 participants

Meetings can accommodate timing and audience size upon request

Language with [Mayra Rodriguez-Castro](#)\*

Moving Image with [Eduardo Williams](#)\*

Installation with [Confetti System / Nick Andersen](#)\*

Blocking with [Lisa Dring](#)

Urban Divides with [Madhi Sabbagh](#)

Screens with [Robin Deacon](#)

Hybrid Dynamics with [Fred Schmidt-Arenales](#)

\*documentation provided below.

Please inquire for further documentation and information on new meetings currently in development.

# Recreational Meeting: Language with Mayra Rodriguez-Castro

An anonymous poetry workshop. Upon entering the session, participants turn off their avatars and rename themselves according to a choice they have made prior to the session. The facilitator reads a script written by Rodriguez-Castro and assigns each name a prompt for writing, which is voluntarily shared after a writing period.

DOG _____	CAT RJA	BIRD SY	MAN _____	WORM __SW__	RABBIT __SK__	BONES __AR__	ROCK __RP__
GROUND __TB__	MAP _____	TRAP DD	RAT _____	ONYX MRH	SINK EO	TRUNK _____	PUNK __IP__
GRAPE _____	FIG __LW__	UBER _____	SAUCE __SL__	BLISTER __CW__	BOI __OW__	DRAMA __MM__	NUT __AR__
LEMON LMS	DIP __ld__	TRICKLE __AG__	PASTRY __IEJ__	GUNK __VC__	FINGER __Mgh__	TUNNEL __DM__	WILL EL
PILL __CR__	FRAME __LR__	BLEMISH __ACV__	TWIN __RE__	BYSTANDER _____	EXIT __HV__	CENTER __AC__	WIND __BM__

Participants choose a new name on a document shared prior to the meeting

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From Ear : https://docs.google.com/document/d/1v1tE2B1_45qbbyNoCINKapozq055j1XtCLg5E421
From Ear : The dog will describe, only, smell.
From Ear : The cat will describe the quality of air.
From Ear : The bird will describe surroundings from above.
From Ear : The man will describe in complete sentences.
From Ear : The worm will describe surroundings from below.
From Ear : The rabbit will gather a list of nouns from her field of vision.
From Ear : The bones will describe a room in silence.
From Ear : The rock will describe her body in stillness.
From Ear : The ground will describe the ground.
From Ear : The map will describe boundaries.
From Ear : The trap will use 'I' in every sentence, while describing wherever she sits.
From Ear : The rat will describe what occurs inside her body.
From Ear : The onyx will describe the room with eyes closed.
From Ear : The sink will describe a childhood room.
From Ear : The trunk will describe what is concealed.
From Ear : The punk will describe her mother.
From Ear : The grape will describe the feeling of her skin.
From Ear : The fig will describe a lover.
From Ear : The uber will describe a moment of arrival.
From Ear : The sauce will enhance what is already present.
From Ear : The blister will punctuate her descriptions using commas only.
From Ear : The boy will utter incomplete sentences.
From Ear : The drama will write a poem of her surroundings.
From Ear : The nut will reach for the core.
From Ear : The lemon will annotate a list of verbs.
From Ear : The dip will stain the walls with words.
From Ear : The trickle will begin above and fall below.
From Ear : The pastry will describe time passing.
From Ear : The gunk will describe what has persisted over time.
From Ear : The finger will describe temperature.
From Ear : The tunnel will describe herself in a single breath.
From Ear : The will will write a will.
From Ear : The pill will describe an object that fits in her palms.
From Ear : The frame will describe the contents of the room.
From Ear : The blemish will seek imperfection in the room.
From Ear : The twin will describe an object twice.
From Ear : The bystander will attempt an objective description.
From Ear : The exit will instruct how to escape the room.
From Ear : The center will describe herself.
From Ear : The wind will describe the view from a window.
From ONYX : Onyx
From Will : Will
From Frame : Frame
From Bird : Bird
From Blemish : Blemish
From SINK : SINK
From Twin : Twin
From Trap : Trap
From exit : exit
From Nut : Nut
From Punk : punk
From Rock : Rock
From Rabbit : Rabbit
From Cat : cat
From Finger : finger
From Ear : Lemon (read by Ear)
From worm : Worm
From blister : blister
From Ear : (Twin will be read by Ear)

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The meeting chat offers writing prompts to each participant

gunk	Punk	Boi	Twin	Frame
worm	Pastry	Trap	Rock	Will
Nut	Cat	Trickle	Drama	exit
Sauce	lemon	dip	blister	Ground
SINK	ONYX	Finger	Bones	Bird

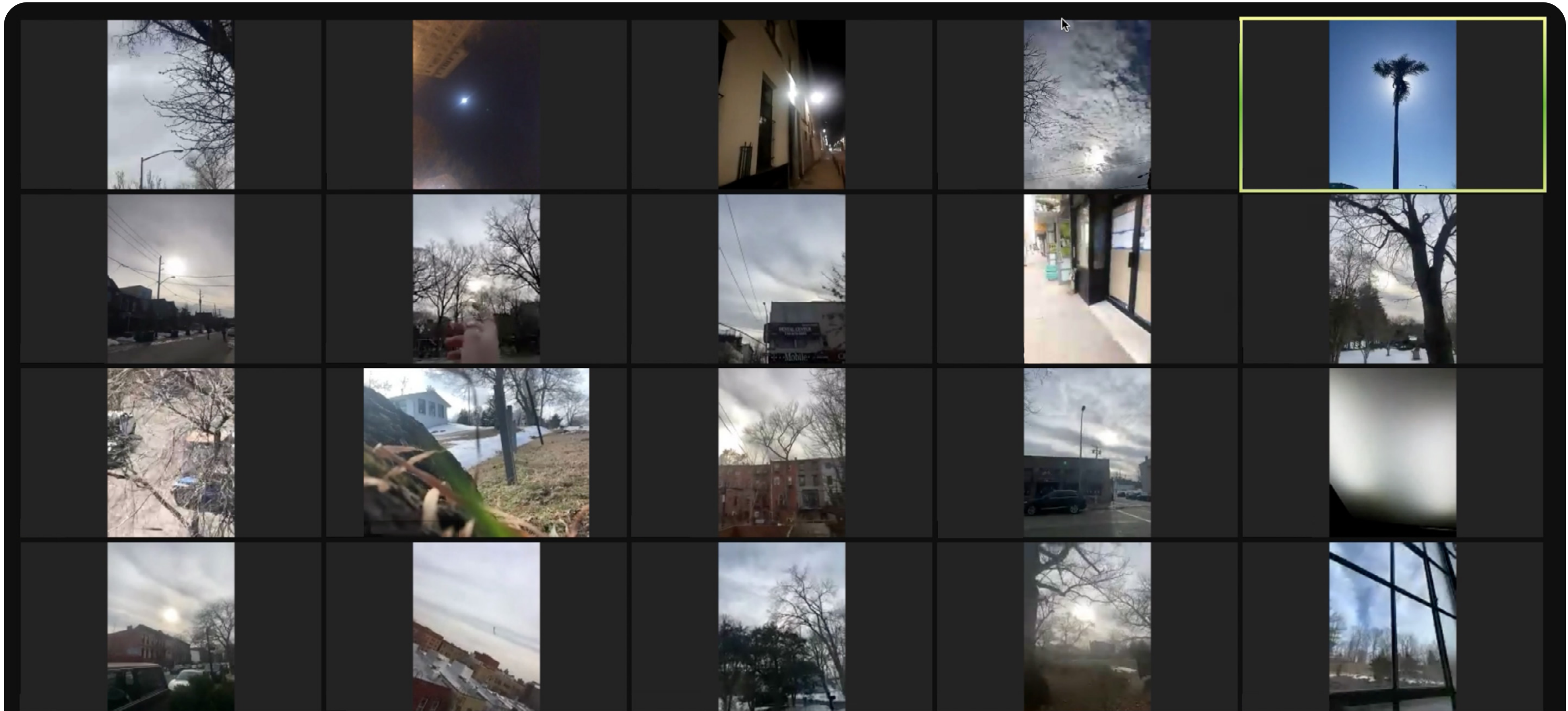




Can you see the sun.

# Recreational Meeting: Moving Image with Eduardo Williams

In this outdoor walking session, participants use their phones to capture their surroundings in response to a series of prompts read live by the facilitator. The resulting collective film is screened to participants upon their return home.

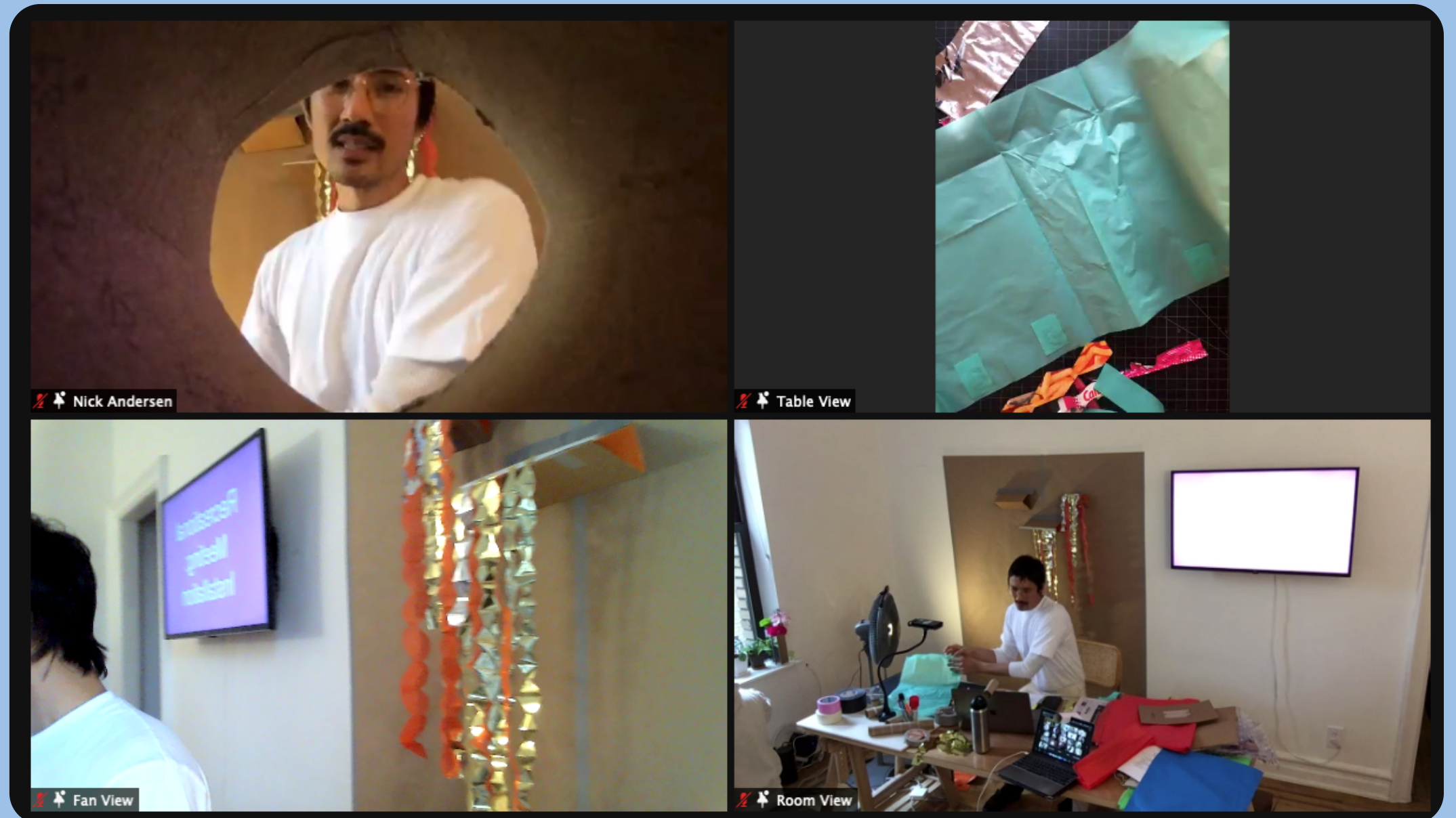


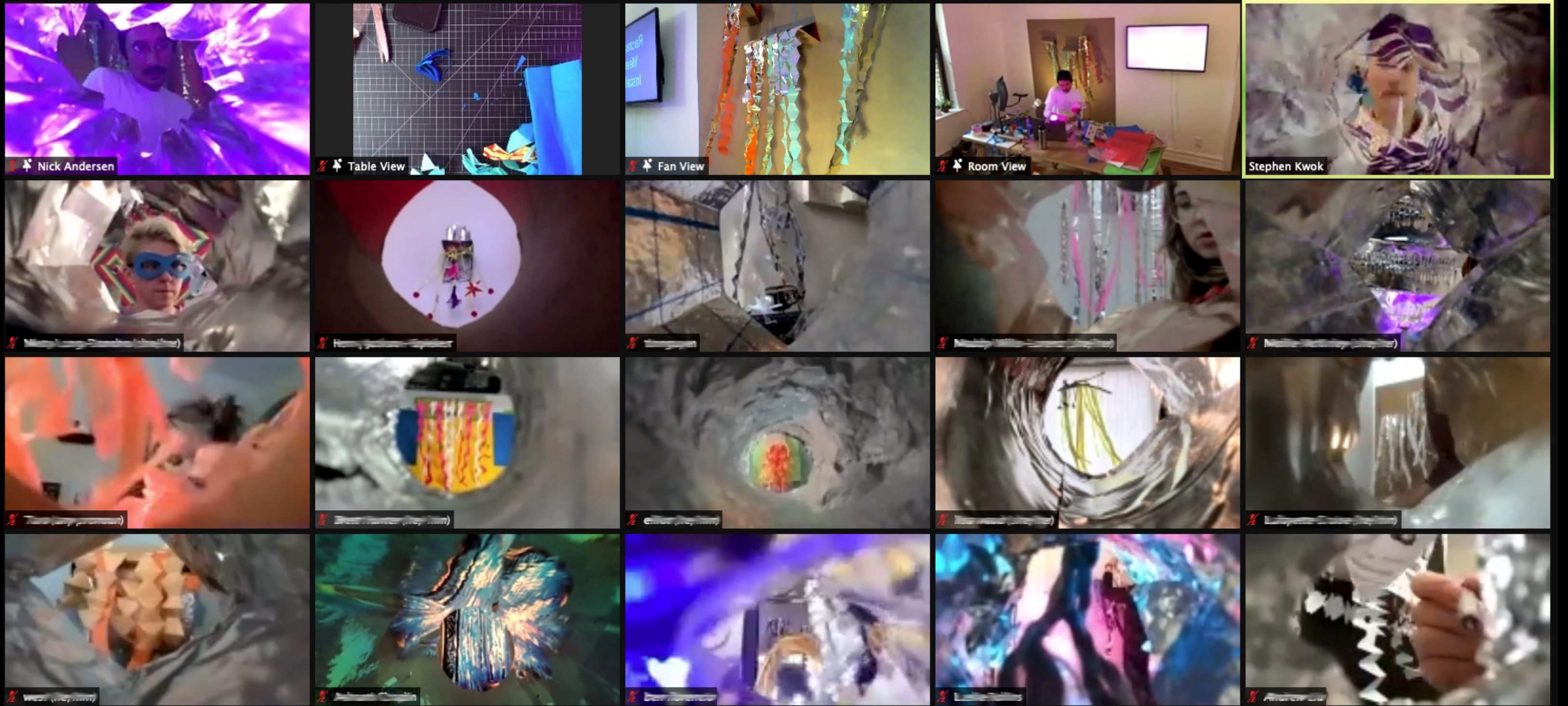
Can you see the sun.

[Moving Image speaker view recording](#)

# Recreational Meeting: Installation with Nick Andersen / Confetti System

Using a multi-camera setup, Nick Andersen of Confetti System demonstrates how to create webcam-optimized installations using cardboard paper tubes, tissue paper, and potato chip bags. Session concludes with spotlight viewing of participants' installations.





[Installation full session recording](#)  
email kwokstephen@gmail.com for password

# Contact

[recreationalmeetings.com](http://recreationalmeetings.com)

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